

Game Day Streaming Checklist

gamechanger.video -- never miss the first pitch

Night Before / At Home

- ☐ Charge everything: camera, phone/tablet for scoring, and the power bank. A dead battery at the field has no fix.
- ☐ Pack the bag: camera, fence mount, safety tether, power bank + cables, hotspot (if you use one), rain cover.
- ☐ Tug-test the mount: clamp it to something at home, hang the camera, shake it. Tighten anything loose now.
- ☐ Confirm GameChanger: log in, open your team, verify you have streaming permission for today's game.

At the Field (Arrive 20 Min Early)

- ☐ Test your connection first: run a speed test at the fence. You need ~5 Mbps upload for a stable stream. Weak signal? Move the hotspot higher and closer.
- ☐ Mount the camera: clamp to the fence, lens right at a chain-link opening (not behind wire), tighten, then clip the safety tether.
- ☐ Clean the lens and frame the shot: wipe the lens, zoom slightly past the fence links, check home plate and the outfield are in frame.
- ☐ Start external power now: plug in the power bank before the stream starts, not when the battery warning appears.
- ☐ Weather check: direct sun? Shade the camera if you can. Rain? Cover on. Heat kills more streams than anything else.

Go Live

- ☐ Start a 60-second test stream and watch it on a second device (another phone): confirm video, audio, and scoreboard overlay look right.
- ☐ Start the real stream 5 minutes before first pitch. Announce it in the team chat so grandparents can tune in.

After the Game

- ☐ End the stream in the GameChanger app, then power everything down. Unhook, pack the mount first (it's the thing people leave on fences).
- ☐ Back home: recharge everything tonight, so next game day starts ready.

Gear that makes this easier: Mevo Start camera, a clamp-style fence mount, a 20,000 mAh power bank, and a portable hotspot for weak-signal fields. Full gear picks and setup guides at gamechanger.video. Links on the site are Amazon affiliate links -- they support the site at no extra cost to you.